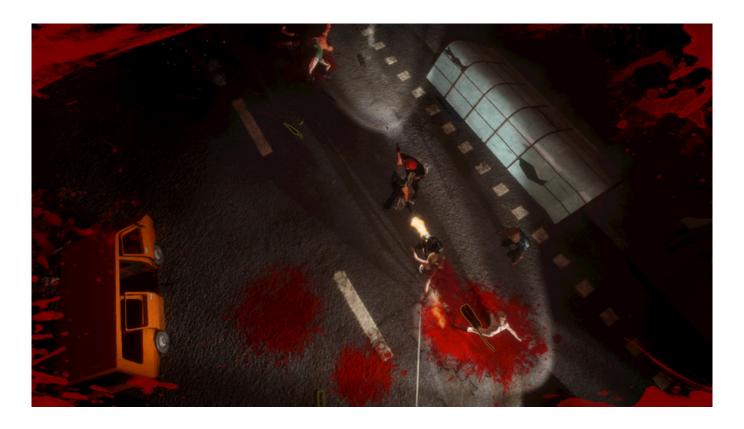Carnivore Land Download No Survey No Password

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About This Game

Like to chew gum and shoot zombies? Yeah? Cause we're all outta gum… luckily, there is no shortage of zombies, weapons and ammo in this damned city... Carnivore Land, come for the thrill stay for the kills!

Something smells rotten… it must be the zombies… oh yeah... there are zombies. Lot's of them... and bad guys that are trying to kill you... with guns, lots of guns... and cake, nope, scratch that, no cake (it's a lie)... just zombies that are going to have a party on your corpse if they catch you! So, in a way… you are the cake...

Oh, and it's all top down. Yeah, you look from above and shoot and kill and loot and... wait… what rhymes with kill? Anyway, you shoot some more and then...guess what! More loot! And you have a teammate. What? You thought we were gonna let you alone in a dark, cool looking, scary city, full of evil residents that either want to eat you alive or shoot you on sight? No, you have a teammate, that follows you around… and you do missions together fighting hordes of infected meat-cake wanting zombies and paramilitary groups.

The Story

Carnivore Land is a 3D top-down shooter for Windows, Mac OS and Linux, developed in the Unity engine by dwCrew. The game flirts with the comedic horror genre and features fast paced action, tons of weapons to use and enemies to shoot.

Way after the zombie apocalypse and movie cliches, the war between humans and the infected has ended. Humanity now lives in safezones, while the rest of the world is filled with quarantined cities, mausoleums to the old society before the war, occupied only by paramilitary groups and zombies. Everything outside the safezones either wants to add you to his caloric intake or

practice his marksmanship skills on your bloody corpse, hence the nickname of the world, Carnivore Land (#omg #captainobvious).

Along with your teammate, you are dropped into a city, that has been destroyed from the war, and are tasked with finding a mysterious package. But you'll have to deal with the residents first, which include meat eating infected and paramilitary soldiers that play lets-fill-them-up-with-lead a lot.

To help in your struggle against the hordes of the undead and enemy soldiers, you are equiped with your standard issued rifle and pistol. However, due to unknown paranormal reasons (must be something they ate), sometimes when killed, the zombies drop various items for you to use. These items include some weapons (some? try over 30! yeah, over 30!), grenades, armor and silly hats (how can I look silly when I'm wearing a bloody top hat?).

So, wear your helmet (or bucket), pick up your rifle (or boomstick) and try not to become a permanent citizen of Carnivore Land.

Title: Carnivore Land
Genre: Action, Indie
Developer:
dwCrew
Publisher:
dwCrew
Release Date: 15 Sep, 2015

 a09c17d780

Minimum:

OS: Windows 7 64 bit

Processor: Inter Core 2 Duo 3.16Ghz

Memory: 4 GB RAM

Graphics: AMD HD 4600 1GB / nVidia GT 720 1GB

DirectX: Version 9.0c

Storage: 3 GB available space

Sound Card: Integrated or dedicated DirectX 9 compatible soundcard

Additional Notes: Carnivore Land requires a 64-bit operating system.

English

I only want the badge so im writing this stuff. Good game. k bye.. Very disappointed in what looks like a fun game! I know this is a early access but i cant even play the game! The controller constantly shoots by itself and even if it does work (rare) if me and my gf die she gets autorevived and cant move. Just walks in place and restarting the mission does nothing i have to back all the way out to get the game running again but then most likely i cant use the controls. Please help as we wanted to play this game. the game is bad \uff0cno more words. First and foremost, I don't really like twin stick shooters all that much and if I didn't know who this guy who created this is, I probably would have passed on this. That said...

A lot of people who see this game do not understand what this man has done for the indie community. He is an inspiration and a visionary who takes his time and creates tutorial classes and I guarantee a lot of indie developers would not have released their games had it not been for him. Anyone who has seen his work on Youtube, C Sharp Accent Tutorials need to buy this game and support what he is doing. I'm glad people like him are in this world. You're an inspiration to me and I will have a game coming out soon because of your support.

Now, as for the game. It's initial humor is pretty hilarious and a creative loading screen. I'm not a fan of twin stick shooters, as I said, but the controls are solid and amooth and I actually found it fairly enloyable. Coming from me, that's saying something. Aiming is not too terrible. With twin stick shooters it's always a little terrible but It beats the hell out of HellDivers controls-wise, pardon the pun. Glad you guys put co-op in there. That's a plus.

That said, one thing other games like this do is have permanent upgrades. That would be a nice touch. I can't see a health-bar and I die pretty quickly. User-error I'm sure but that's something. The load times were pretty bad for me at first but once I turned the graphics and anti-aliasing down and off respectively, it speed it up. I don't feel it should do that but you know. I'll live.

All and all, it's a good game and I hope he continues to do what he does. Keep up the fight guys.. This game is very good and if you are unsure about the game you can click this video and see what you think of it before purchasing the game, hope you enjoy:) https:\/\/www.youtube.com\/watch?v=Hkz_AoP7ijo

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